Archie
ADVENTURE SERIES
NO.81 APRIL
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THE WORLD'S MOST WAY PAST COOL COMIC!
SONIC
THE HEDGEHOG
APPROVED BY THE COMICS CODE AUTHORITY
Sega Dreamcast
SONIC ADVENTURE
TIE-IN
DIRECT EDITION
GALÁN
PENDERS
MAY '98

After ten long years, the iron-fisted rule of DOCTOR ROBOTNIK over planet MOBIUS was believed to have finally ended! With the technological tyrant vanquished and his polluted factories shut down, order and beauty were restored to the city of MOBOTROPOLIS. Now the villain has returned to wreak havoc once more, but there are many who are willing to stand against him in the fight for freedom. The bravest among them is a brash, blue streak who just happens to be the fastest thing alive! *ARCHIE COMICS AND SEGA PRESENT... SONIC THE HEDGEHOG!*

By **Bollers, Fry, Ribeiro, Pepoy, Gagliardo and Powell.**

Editor/ Art Director / Story Outline By
J.F. Gabrie

Managing Editor **Victor Gorelick**

Editor-In-Chief
Richard Goldwater

Last issue, Sonic and The Freedom Fighters found the Hidden City of The Ancients – and it seems the ancients have now found them...

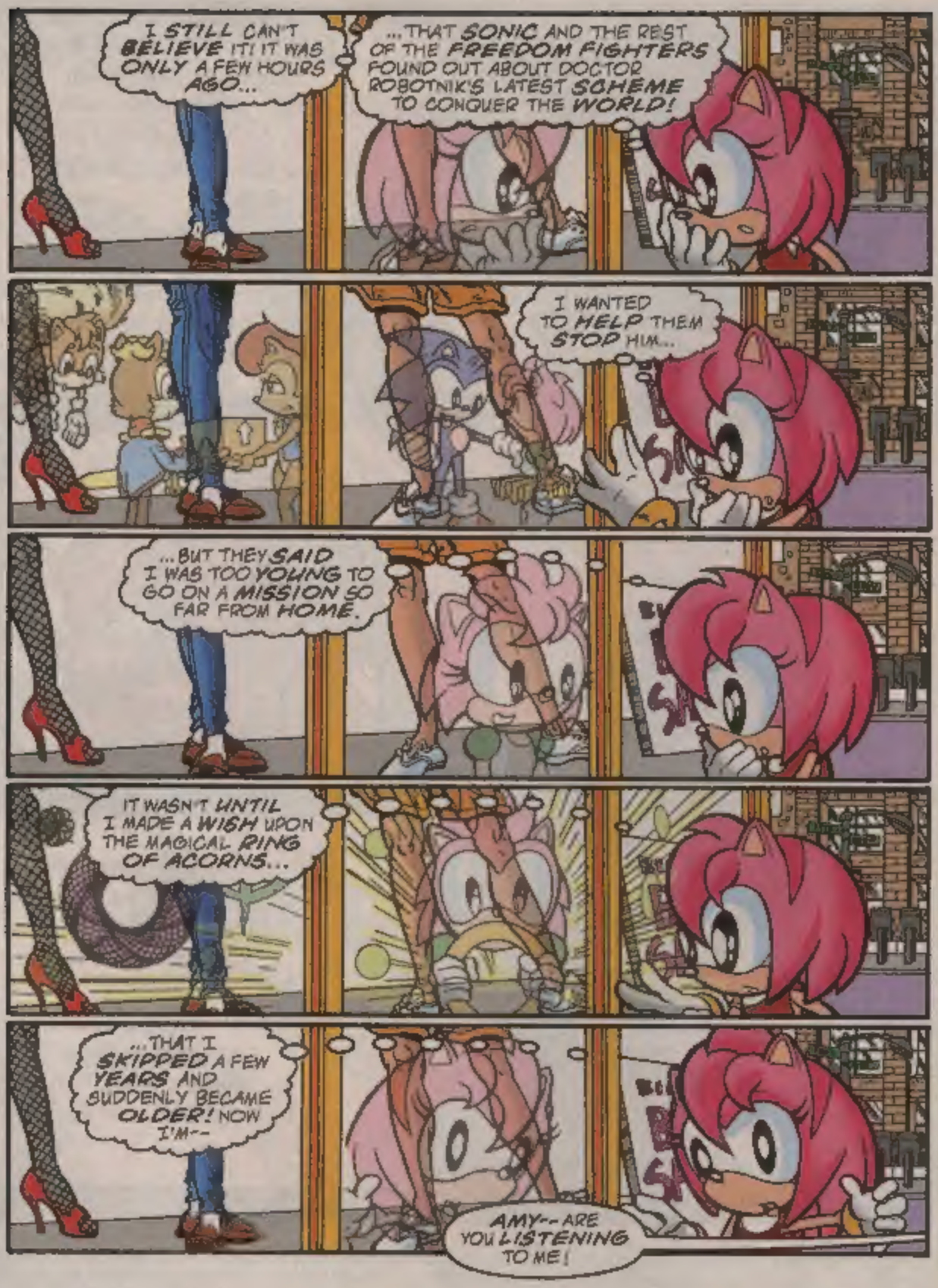
By **Penders, Butler, Eklund, Gagliardo and Williams.**

The last time we saw Knuckles The Echidna, he was arguing with the other guardians at Haven. The subject: not helping Princess Sally combat the new Dr. Robotnik, who just blew up the Master Emerald, grounding the Floating Island! Knuckles takes off after him...

Last issue's solo story introduced us to Big The Cat and, his pollywog pal Froggy, who was frog-napped by E-102! Big promises to find him.

This issue's solo story stars Amy Rose in "A Rose Plucked" by **Bollers, Allan, Harvo, Gagliardo and Powell.**

SONIC THE HEDGEHOG (issn 10705090), No. 81, Apr., 2000. Published monthly by Archie Comic Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543-2318. Richard H. Goldwater, President and Co-Publisher. Michael I. Silberkleit, Chairman and Co-Publisher. Single copies $1.99 in the U.S.; $2.19 in Canada. Subscription rate: U.S. $23.88 for 12 issues; $26.88 in Canada. All Canadian orders payable in U.S. funds. SEGA is registered with the U.S. Patent and Trademark Office. Sega, Dreamcast, the Dreamcast symbol, Sonic Adventure, Sonic The Hedgehog and all related characters and indicia are trademarks of Sega. © 2000 Sega. All rights reserved. Used with permission. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. Periodicals postage paid at the post office at Mamaroneck, New York and at additional mailing offices. Title registered in U.S. patent office. POSTMASTER, send address changes to SONIC THE HEDGEHOG, c/o Archie Comic Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543-2318. Printed in Canada


I STILL CAN'T BELIEVE IT! IT WAS ONLY A FEW HOURS AGO...
...THAT SONIC AND THE REST OF THE FREEDOM FIGHTERS FOUND OUT ABOUT DOCTOR ROBOTNIK'S LATEST SCHEME TO CONQUER THE WORLD!
I WANTED TO HELP THEM STOP HIM...
...BUT THEY SAID I WAS TOO YOUNG TO GO ON A MISSION SO FAR FROM HOME.
IT WASN'T UNTIL I MADE A WISH UPON THE MAGICAL RING OF ACORNS...
...THAT I SKIPPED A FEW YEARS AND SUDDENLY BECAME OLDER! NOW I'M--
AMY-- ARE YOU LISTENING TO ME!

SONIC
THE HEDGEHOG
IN
City Of Dreams...
WELL... I... UHH...
I ASKED WHAT YOU THINK OF THIS HIDDEN CITY OF THE ANCIENTS--
-- AN UNDERGROUND CITY WITH AN ARTIFICIAL ENVIRONMENT?
I CAN TELL YA, NATE--WAY PAST "WAY PAST COOL!"
BUT WHAT NOW?

PLACE YOUR HANDS ABOVE YOUR HEADS AND DON'T MAKE ANY SUDDEN MOVES!
POLICE
YOU SAID IT, BUNNIE--LOOKS LIKE THEY'VE FOUND US!
TAILS IS RIGHT --IF ROBOTNIK IS INDEED A THREAT TO THESE UNSUSPECTING OVER-LANDERS, WE'VE GOT TO INFORM THE PROPER AUTHORITIES!
I AM FINDING MYSELF IN AGREE-MENT WITH PREENZESS SALLY!
DITTO, ANTOINE --BUT AH DON'T THINK WE GOT TOO FAR TO GO! LOOK!
NO CAN DO-- "SUDDEN MOVES" IS MY MIDDLE NAME!
WAIT-- HOLD ON JUST A MOMENT!
IT'S MY OLD PAL, NATE MORGAN!
AT EASE, OFFICERS-- RECOGNIZ THIS GUY!

WHAT BRINGS YOU BACK TO TOWN AFTER ALL THESE YEARS, OLD-TIMER? AND WHAT'S WITH THE PETS?
THESE AREN'T PETS, LIEUTENANT--THEY ARE ALLIES! WHY DON'T I LET THE PRINCESS EXPLAIN?
MY NAME IS SALLY ACORN --MY FATHER, KING MAXIMILLIAN OF KNOTHOLE KINGDOM HAS SENT US HERE AS EMISSARIES.
YOU CAN SPEAK?!
EVER SINCE I WAS EIGHT MONTHS OLD--BUT MORE IMPORTANTLY, WE'VE COME TO WARN YOU OF A POTENTIAL THREAT TO YOUR CITY!
SOUNDS LIKE SERIOUS BUSINESS TO ME, UHH... MA'AM, BUT IF WHAT YOU'RE SAYING IS TRUE, THE MAYOR WILL HAVE TO BE NOTIFIED.
HOWEVER, SINCE IT'S SO LATE AND YOU TRAVELED SO FAR, IT'D PROBABLY BE BETTER IF YOU ALL SPENT THE EVENING RESTING UP...
"...AND I KNOW JUST THE PLACE!
WELCOME TO THE...STATION SQUARE HOTEL?!
THANKS, DUDE! HOWZABOUT A PLATE O' CHILI-DOGS TO THE EXECUTIVE SUITE?
"Y'KNOW NATE--I COULD REALLY GET USED TO THIS PLACE!

HE NEXT MORNING...

I APPRECIATE YOUR EFFORTS, FREEDOM FIGHTERS, BUT THERE'S BEEN NO TROUBLE AROUND THESE PARTS WHATSOEVER.

WE HAVEN'T SEEN ANY TRACE OF THIS ROBOTNIK GUY AT ALL. SEEMS LIKE A WILD GOOSE CHASE IF YOU ASK ME...

...SO WHY DON'T YOU ALL RELAX AND TAKE A TOUR OF THE CITY?

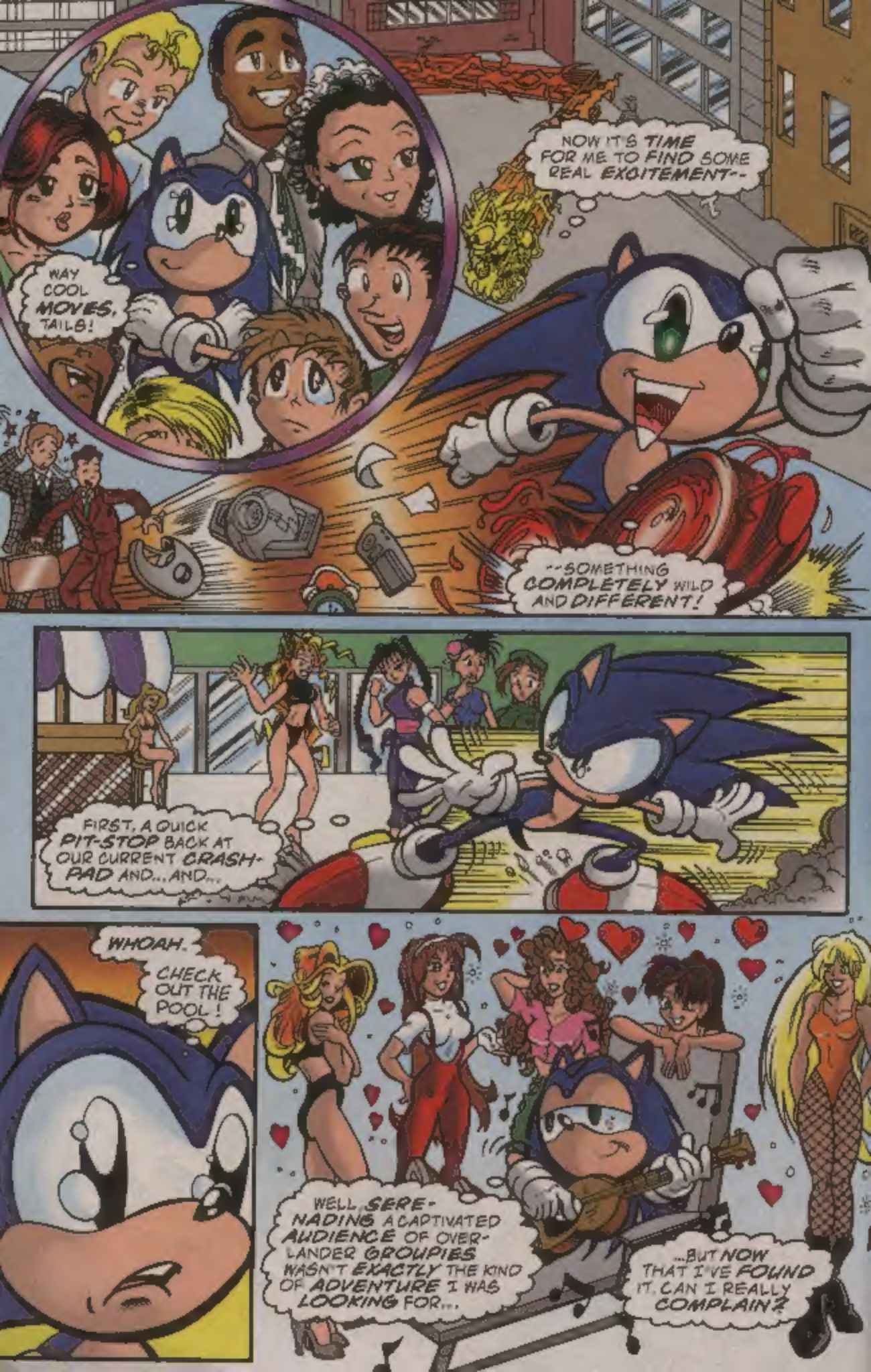
OF COURSE, MAYOR BULLYANI!

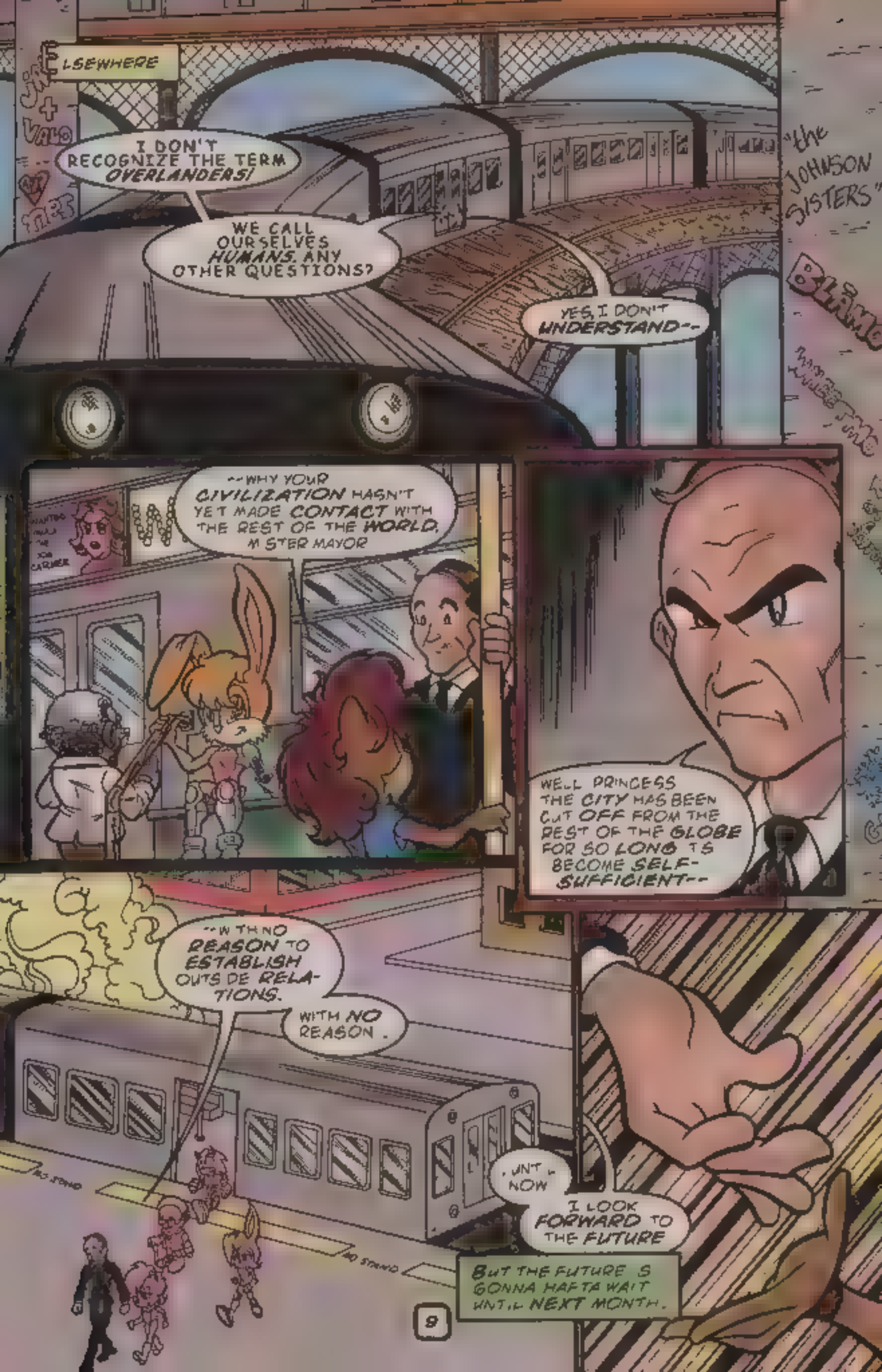
OUR CITY, STATION SQUARE, IS BUILT ON BEDROCK WITH A MAN-MADE BODY OF WATER SURROUNDING IT. TO THINK, ALL OF THIS DEEP WITHIN A MOUNTAIN.

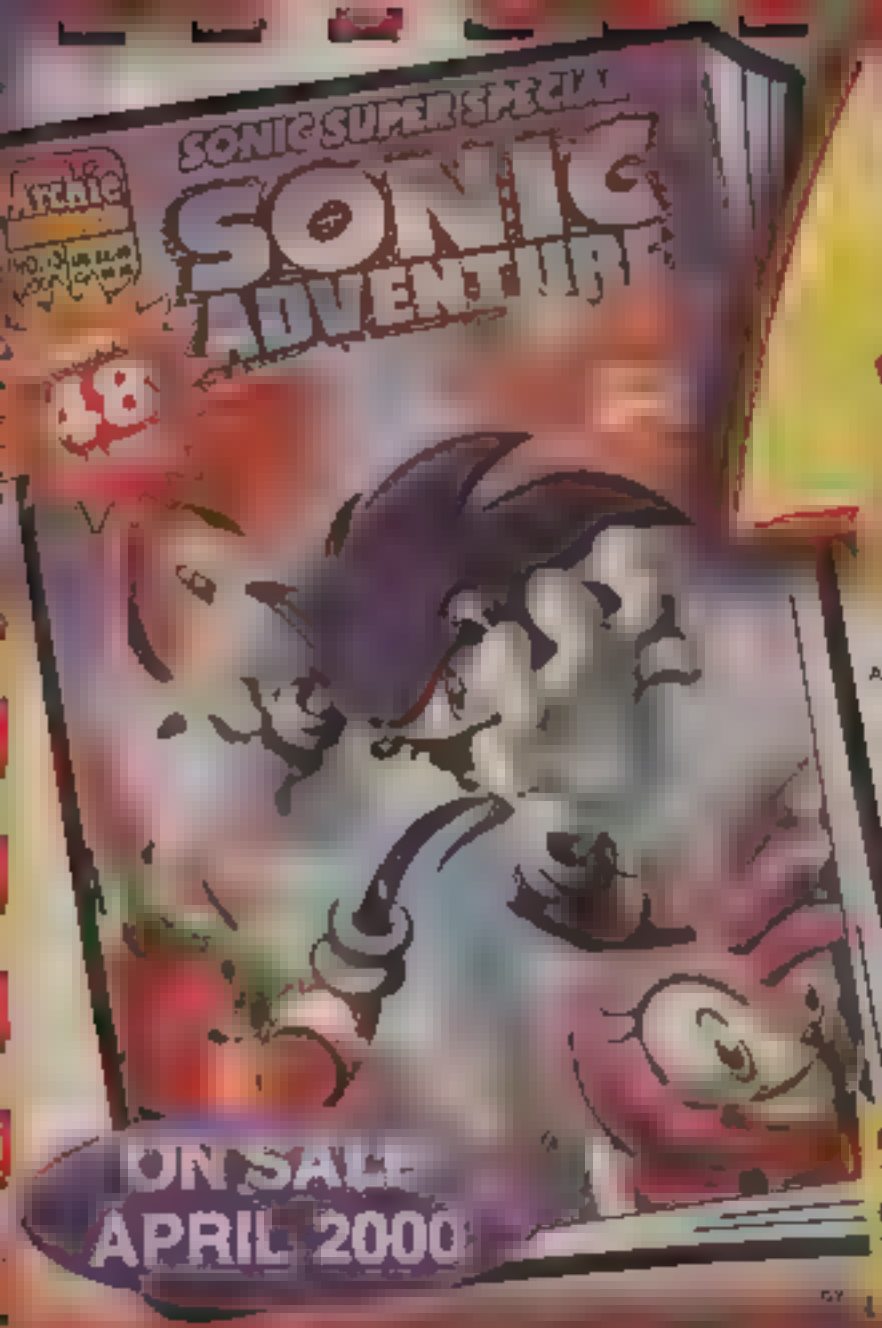
OUR ANCESTORS ALSO MADE A SKY CANOPY THAT IMITATES DAY & NIGHT, THE SEASONS AND THE WEATHER.

A SHORT WHILE LATER...
THIS IS GREAT-- NOW THAT I'M BIG ENOUGH I DON'T NEED A BABY-SITTER!
SO WHAT DO I DO NEXT? WHERE DO I GO?
THERE!
THE SHOPPING MALL!!

IN ANOTHER PART OF THE HIDDEN CITY...
THAT TRAIN RIDE WAS OKAY BUT I'D RATHER TRAVEL...
...BY AIR!
SPEAKING OF AIR, I JUST BETTER REMEMBER THAT THE SKY IS FAKE --
-- IF I GO TOO FAR I'LL HIT THE INSIDE OF THE MOUNTAIN! BUT I THINK I'M OK --
--SO NOW'S MY CHANCE TO SEE JUST HOW WELL...
...MY NEW BI-PLANE, THE "TORNADO" HANDLES!
JUST LIKE I THOUGHT-- SHE FLIES LIKE A BIRD!


WAY COOL MOVES, TAILS!
NOW IT'S TIME FOR ME TO FIND SOME REAL EXCITEMENT--
--SOMETHING COMPLETELY WILD AND DIFFERENT!
FIRST, A QUICK PIT-STOP BACK AT OUR CURRENT CRASH-PAD AND... AND...
WHOAH.
CHECK OUT THE POOL!
WELL, SERENADING A CAPTIVATED AUDIENCE OF OVER-LANDER GROUPIES WASN'T EXACTLY THE KIND OF ADVENTURE I WAS LOOKING FOR...
...BUT NOW THAT I'VE FOUND IT, CAN I REALLY COMPLAIN?


ELSEWHERE
I DON'T RECOGNIZE THE TERM OVERLANDERS!
WE CALL OURSELVES HUMANS. ANY OTHER QUESTIONS?
YES, I DON'T UNDERSTAND--
--WHY YOUR CIVILIZATION HASN'T YET MADE CONTACT WITH THE REST OF THE WORLD, MISTER MAYOR
WELL PRINCESS THE CITY HAS BEEN CUT OFF FROM THE REST OF THE GLOBE FOR SO LONG IT'S BECOME SELF-SUFFICIENT--
--WITH NO REASON TO ESTABLISH OUTSIDE RELATIONS.
WITH NO REASON.
UNTIL NOW
I LOOK FORWARD TO THE FUTURE
BUT THE FUTURE IS GONNA HAFTA WAIT UNTIL NEXT MONTH.
NO STAND
NO STAND
"the JOHNSON SISTERS"
9



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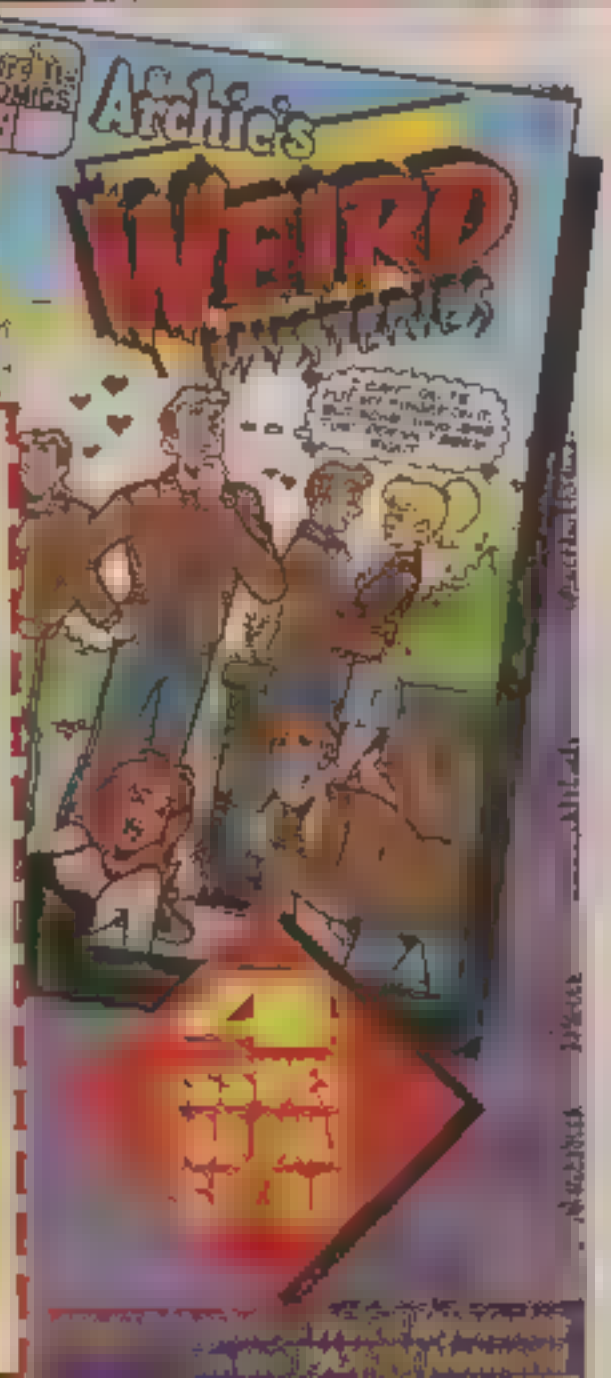

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Born to the most noble of Echidna houses, the latest to continue the family heritage and responsibility as Guardian of The Floating Island, defender of all against the forces of evil from the world beyond as well as those who would threaten from within...

ARCHIE COMICS AND SEGA PRESENT... KNUCKLES THE ECHIDNA!

LAST NIGHT...

NOW THAT YOU BATHE IN THE GLOW EMANATING FROM THOSE EMERALD CRYSTALS -

--THE RESULTS SHOULD PROVE VERY INTERESTING!

THAT'S IT!

SOAK UP THAT LIFE-GIVING ENERGY! TAKE ALL YOU NEED!

UTTERLY FASCINATING!

I'VE NEVER WITNESSED ANYTHING QUITE LIKE IT BEFORE!

LOOK HOW IT PULSATES!

HOLD ON! SOMETHING'S NOT RIGHT!

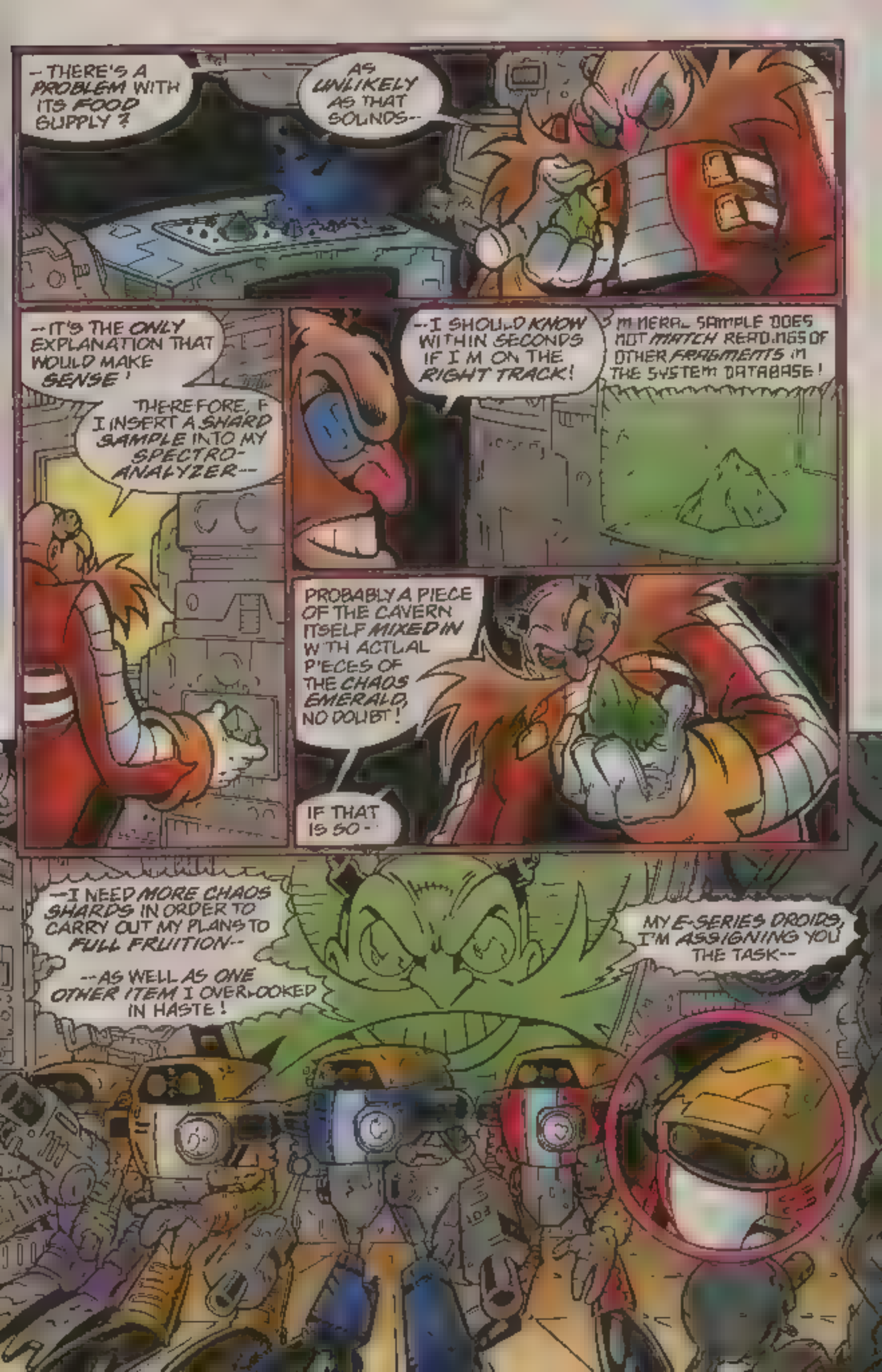
IT'S STOPPED GROWING!

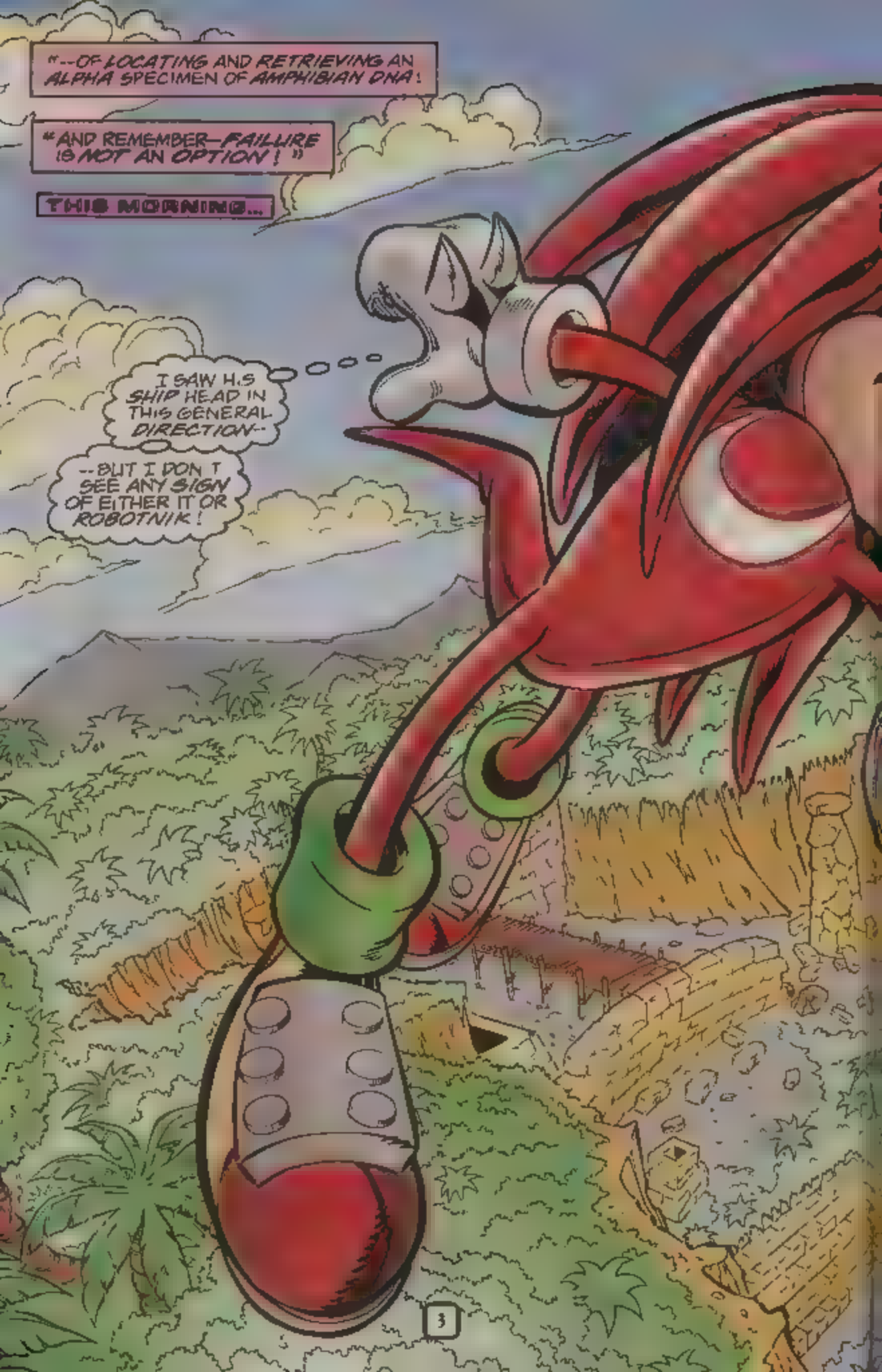
HOW CAN IT BE?

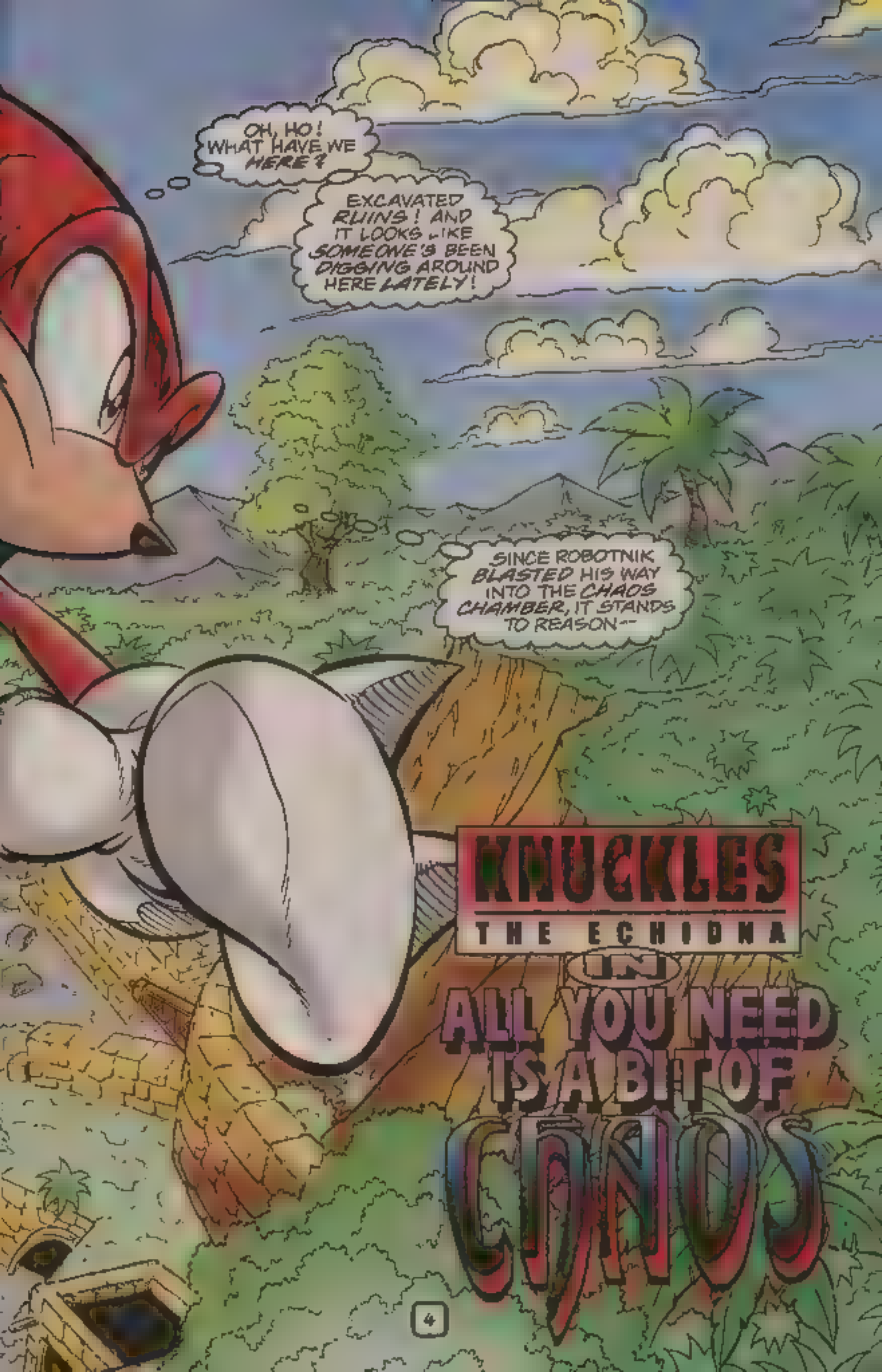
I FOLLOWED ALL THE DIRECTIONS!

UNLESS--

DESPITE THE FACT THAT A PIECE OF CHAOS IS MISSING, THE SHARDS SHOULD REPLENISH HIM FULLY!


--THERE'S A PROBLEM WITH ITS FOOD SUPPLY?
AS UNLIKELY AS THAT SOUNDS--
--IT'S THE ONLY EXPLANATION THAT WOULD MAKE SENSE!
THEREFORE, IF I INSERT A SHARD SAMPLE INTO MY SPECTRO-ANALYZER--
--I SHOULD KNOW WITHIN SECONDS IF I'M ON THE RIGHT TRACK!
MINERAL SAMPLE DOES NOT MATCH READINGS OF OTHER FRAGMENTS IN THE SYSTEM DATABASE!
PROBABLY A PIECE OF THE CAVERN ITSELF MIXED IN WITH ACTUAL PIECES OF THE CHAOS EMERALD, NO DOUBT!
IF THAT IS SO--
--I NEED MORE CHAOS SHARDS IN ORDER TO CARRY OUT MY PLANS TO FULL FRUITION--
--AS WELL AS ONE OTHER ITEM I OVERLOOKED IN HASTE!
MY E-SERIES DROIDS, I'M ASSIGNING YOU THE TASK--


"--OF LOCATING AND RETRIEVING AN ALPHA SPECIMEN OF AMPHIBIAN DNA!
"AND REMEMBER—FAILURE IS NOT AN OPTION!"
THIS MORNING...
I SAW H.S SHIP HEAD IN THIS GENERAL DIRECTION--
--BUT I DON T SEE ANY SIGN OF EITHER IT OR ROBOTNIK!


OH, HO! WHAT HAVE WE HERE?
EXCAVATED RUINS! AND IT LOOKS LIKE SOMEONE'S BEEN DIGGING AROUND HERE LATELY!
SINCE ROBOTNIK BLASTED HIS WAY INTO THE CHAOS CHAMBER, IT STANDS TO REASON--
KNUCKLES THE ECHIDNA
IN
ALL YOU NEED IS A BIT OF CHAOS
4

--HE MAY HAVE STARTED ELSEWHERE
IN ANY EVENT, IT'S WORTH A QUICK LOOK AROUND!
DEJA VU!
THIS PLACE REMINDS ME OF THE RUINS I'VE EXPLORED ON THE FLOATING ISLAND!
DID ECHIDNAS POSSIBLY LIVE HERE AT ONE TIME?
IF SO, WHERE DID THEY GO?
MORE IMPORTANT-- WHY?
WHATEVER HAPPENED TO THE DAYS WHEN EVERYTHING WAS SIMPLE?
SONIC AND I WOULD DUKE IT OUT - WHOA!
THAT WAS SOME CHILL UP MY SPINE!
AND NO WONDER--
CHAOS EMERALDS!
YOU DON'T FIND THESE LYING AROUND JUST ANYWHERE!
SOMEONE WAS EITHER CARELESS OR IN A REAL BIG HURRY TO LEAVE THESE BEHIND!
THE QUESTION IS - WHICH ONE?

THAT'S FOR BETTER BRAINS THAN MINE TO FIGURE OUT, I GUESS!

I'M GETTING A HEADACHE PLAYING DETECTIVE!

THE SMART THING FOR NOW IS TO HANG ON TO THESE PUPPIES TILL I SEE WHAT THE DEAL IS!

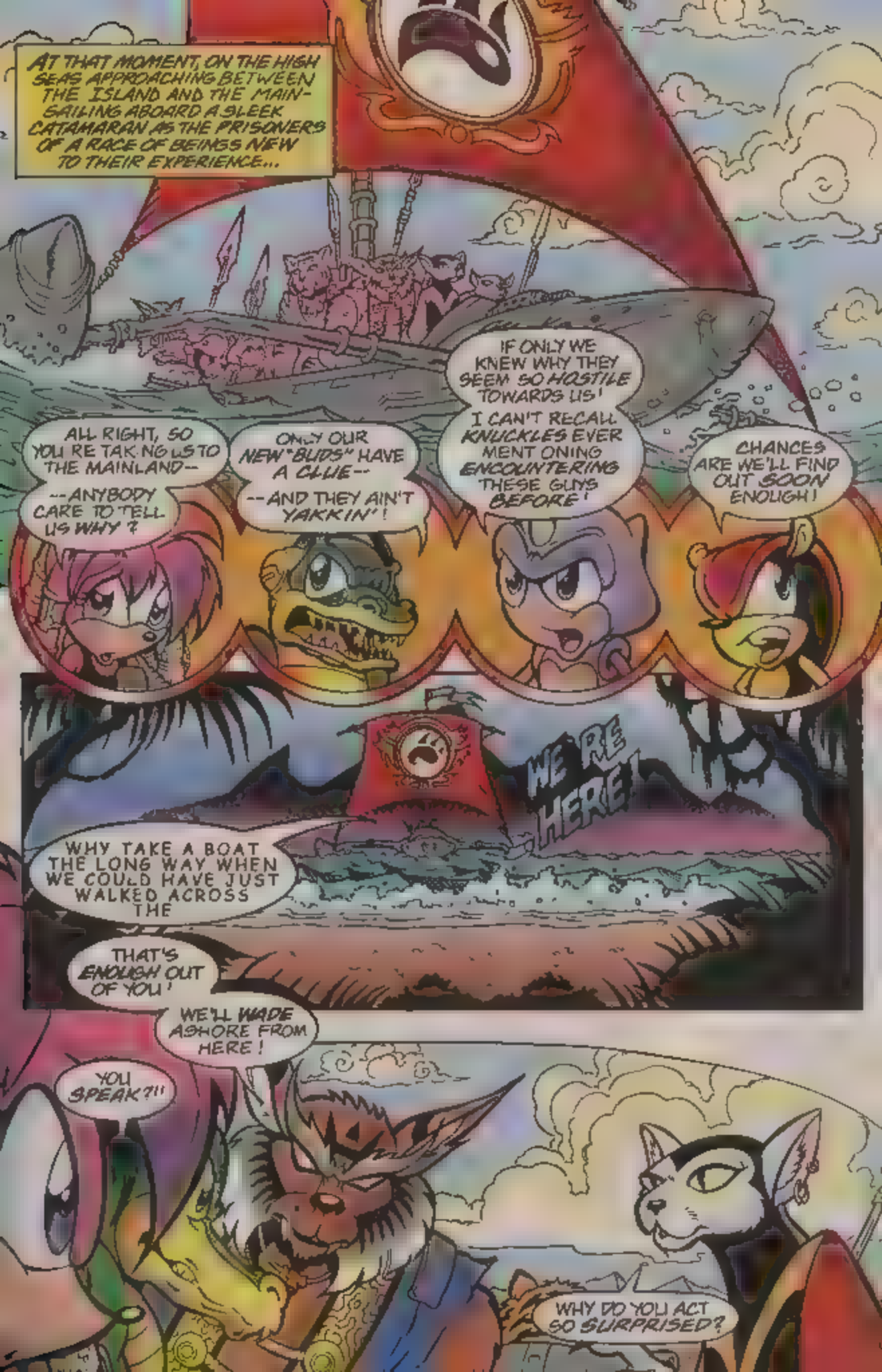
PRETTY SNUG--

--BUT AT LEAST THEY'RE NOT A PAIN!

THE EMERALDS AREN'T THE ONLY THINGS GIVING ME A FUNNY FEELING, THOUGH!

SOMETHING--OR SOMEONE--IS NEARBY--WATCHING ME!

WHAT THE--?!


AT THAT MOMENT, ON THE HIGH SEAS APPROACHING BETWEEN THE ISLAND AND THE MAIN-SAILING ABOARD A SLEEK CATAMARAN AS THE PRISONERS OF A RACE OF BEINGS NEW TO THEIR EXPERIENCE...
ALL RIGHT, SO YOU RE TAK NG US TO THE MAINLAND--
--ANYBODY CARE TO TELL US WHY ?
ONLY OUR NEW "BUDS" HAVE A CLUE--
--AND THEY AIN'T YAKKIN' !
IF ONLY WE KNEW WHY THEY SEEM SO HOSTILE TOWARDS US!
I CAN'T RECALL KNUCKLES EVER MENT ONING ENCOUNTERING THESE GUYS BEFORE!
CHANCES ARE WE'LL FIND OUT SOON ENOUGH!
WE RE HERE!
WHY TAKE A BOAT THE LONG WAY WHEN WE COULD HAVE JUST WALKED ACROSS THE
THAT'S ENOUGH OUT OF YOU!
WE'LL WADE ASHORE FROM HERE!
YOU SPEAK?!!
WHY DO YOU ACT SO SURPRISED?

WE JUST PREFER NOT TO WAG OUR TONGUES SIMPLY TO HEAR OURSELVES!

WATCH IT, BUSTER! NOBODY WAS ADDRESSING THE HIRED HELP!

CHILL, MIGHTY!

I DON'T THINK THEY APPRECIATE YOUR SENSE OF HUMOR!

BUT WE DO ENJOY A GOOD LAUGH, MISS!

WAIT'LL YOU SEE OUR REACTION IF YOU GET OUT OF LINE!

LET'S LET THE QUEEN DECIDE IF THERE'S TO BE ANY BLOODLETTING, SHALL WE?

STAY HERE WHILE I REPORT IN TO HER!

YOUR MAJESTY, IT'S GOOD TO SEE YOU AGAIN! HERE IS YOUR CLOAK.

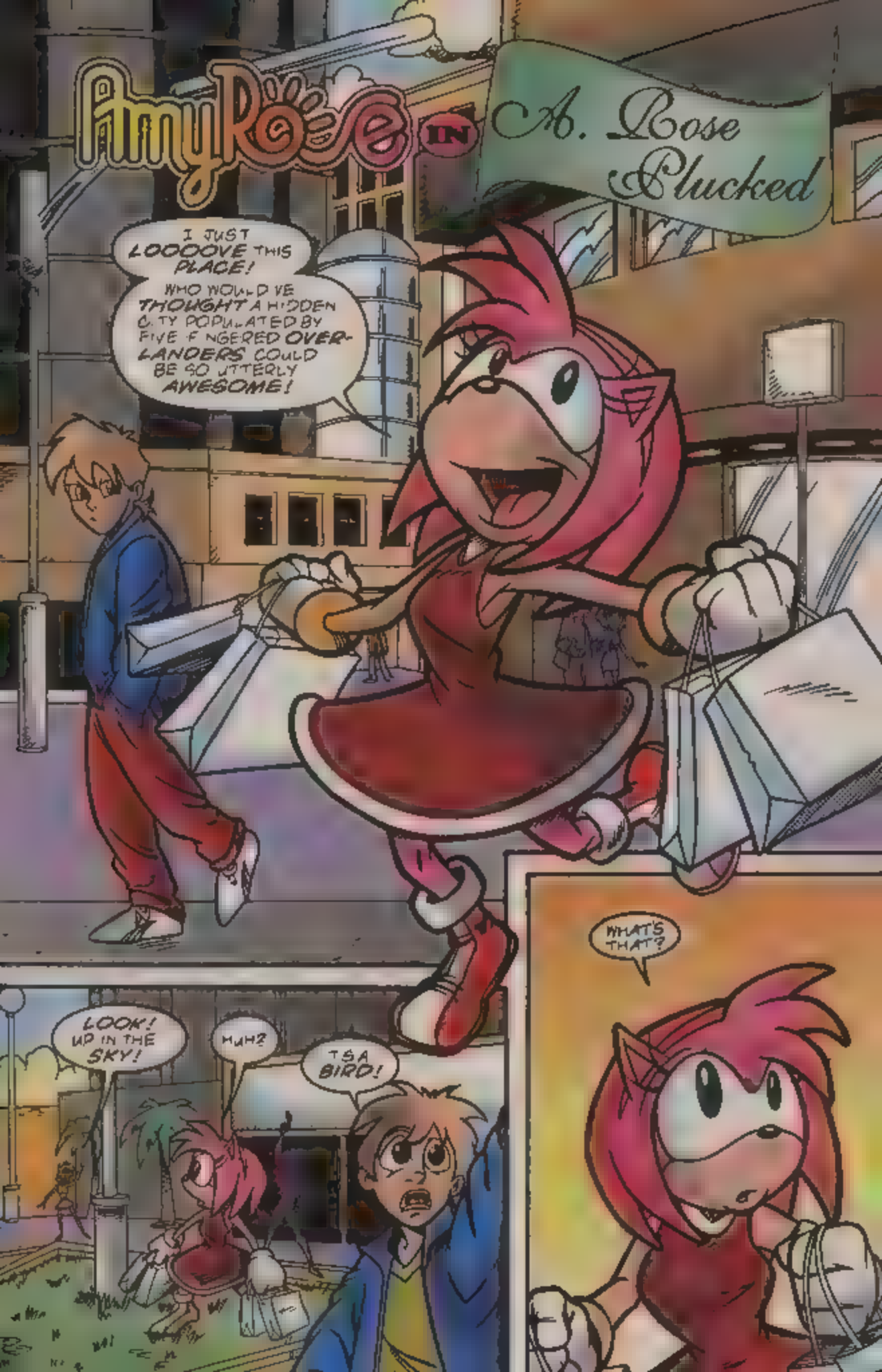
WAS YOUR MISSION A SUCCESS?

THAT DEPENDS ON WHAT OUR PRISONERS TELL US!

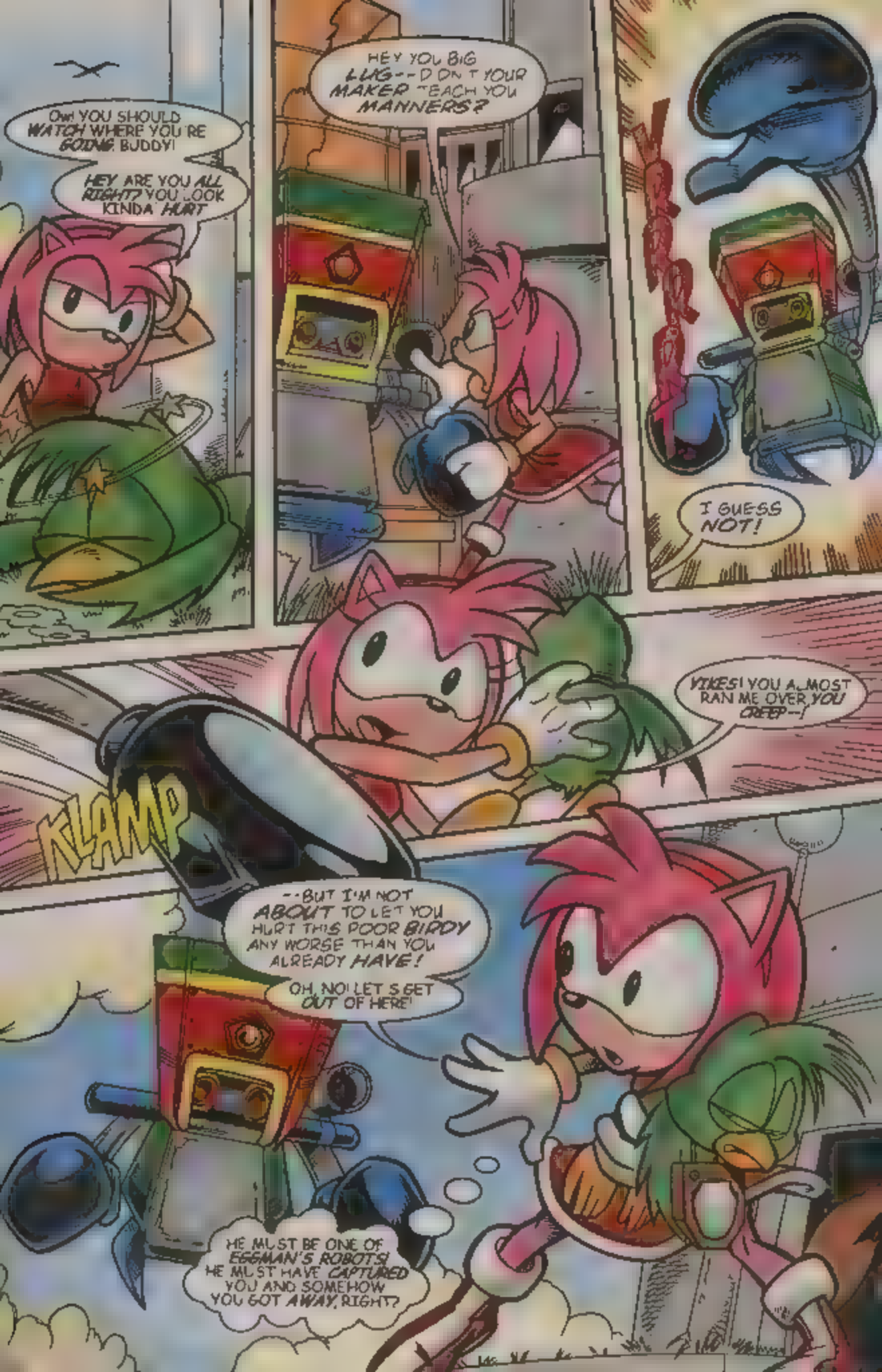
IF WE ARE TO COME UNDER ATTACK FROM THE OUTSIDERS -

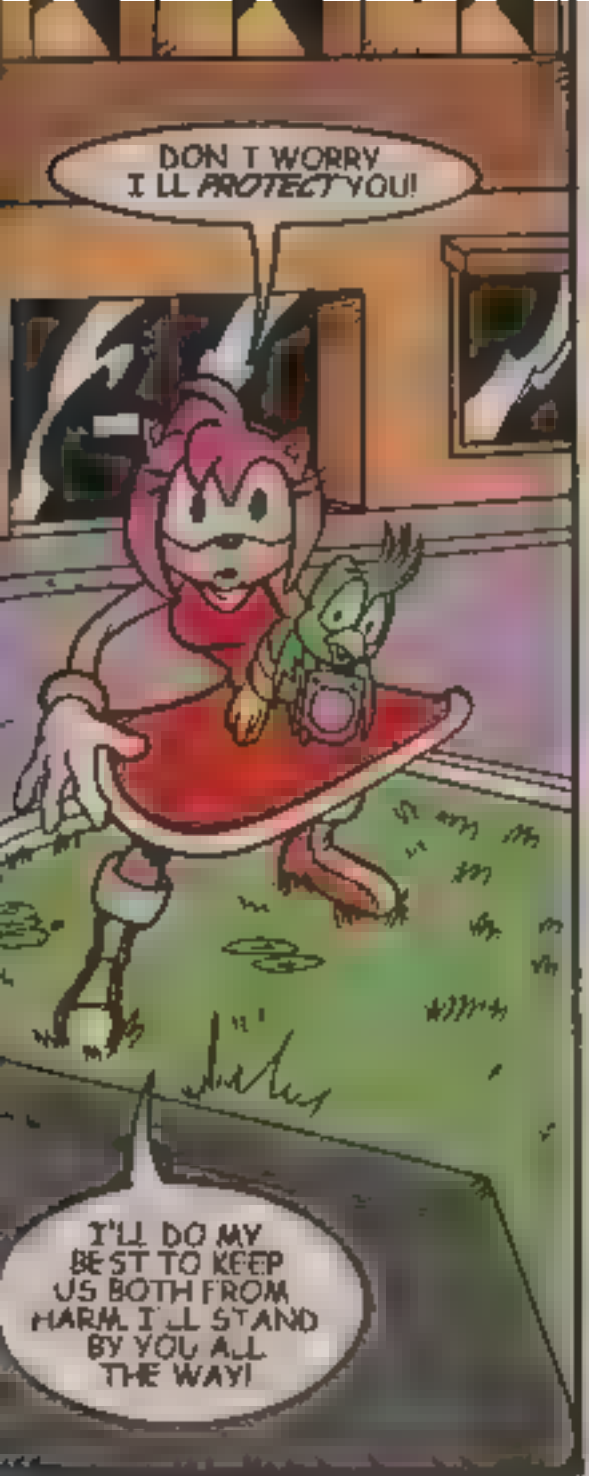
--THEN WE SHALL MAKE AN EXAMPLE OF OUR "GUESTS" TO SHOW THEM THE FOLLY OF THEIR WAYS!

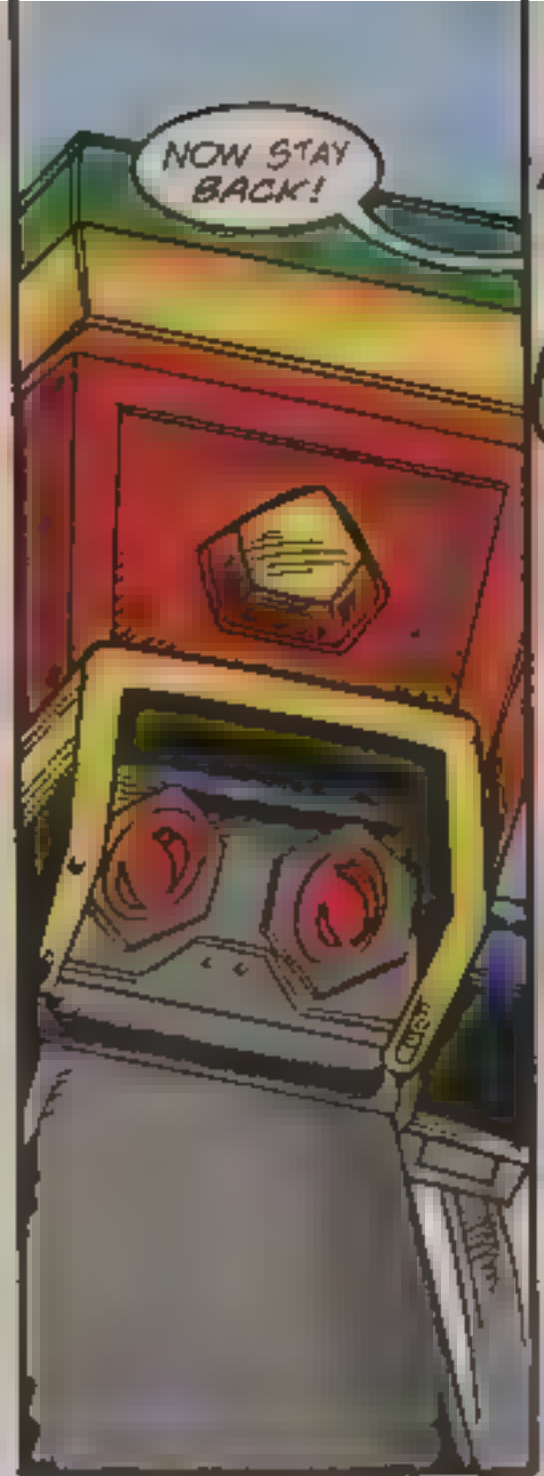
TO BE CONTINUED...

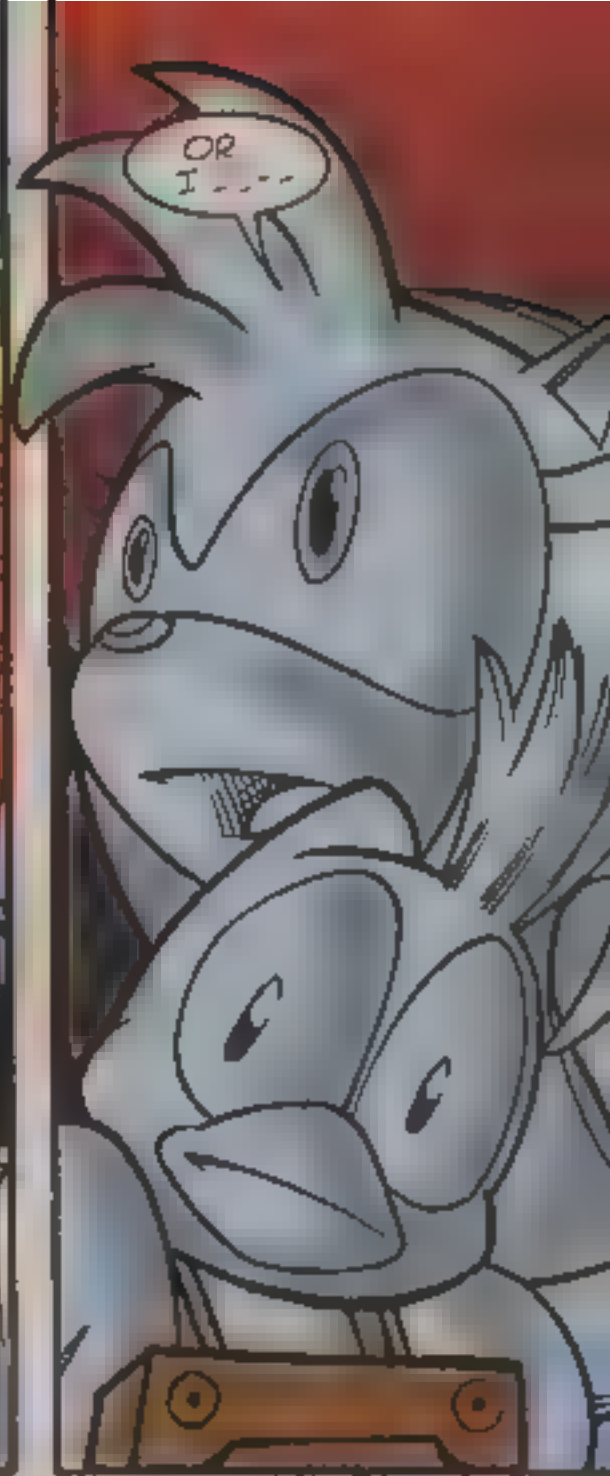

Amy Rose IN A Rose Plucked
I JUST LOOOOVE THIS PLACE!
WHO WOULD VE THOUGHT A HIDDEN CITY POPULATED BY FIVE FINGERED OVER-LANDERS COULD BE SO UTTERLY AWESOME!
LOOK! UP IN THE SKY!
MUH?
IS A BIRD!
WHAT'S THAT?

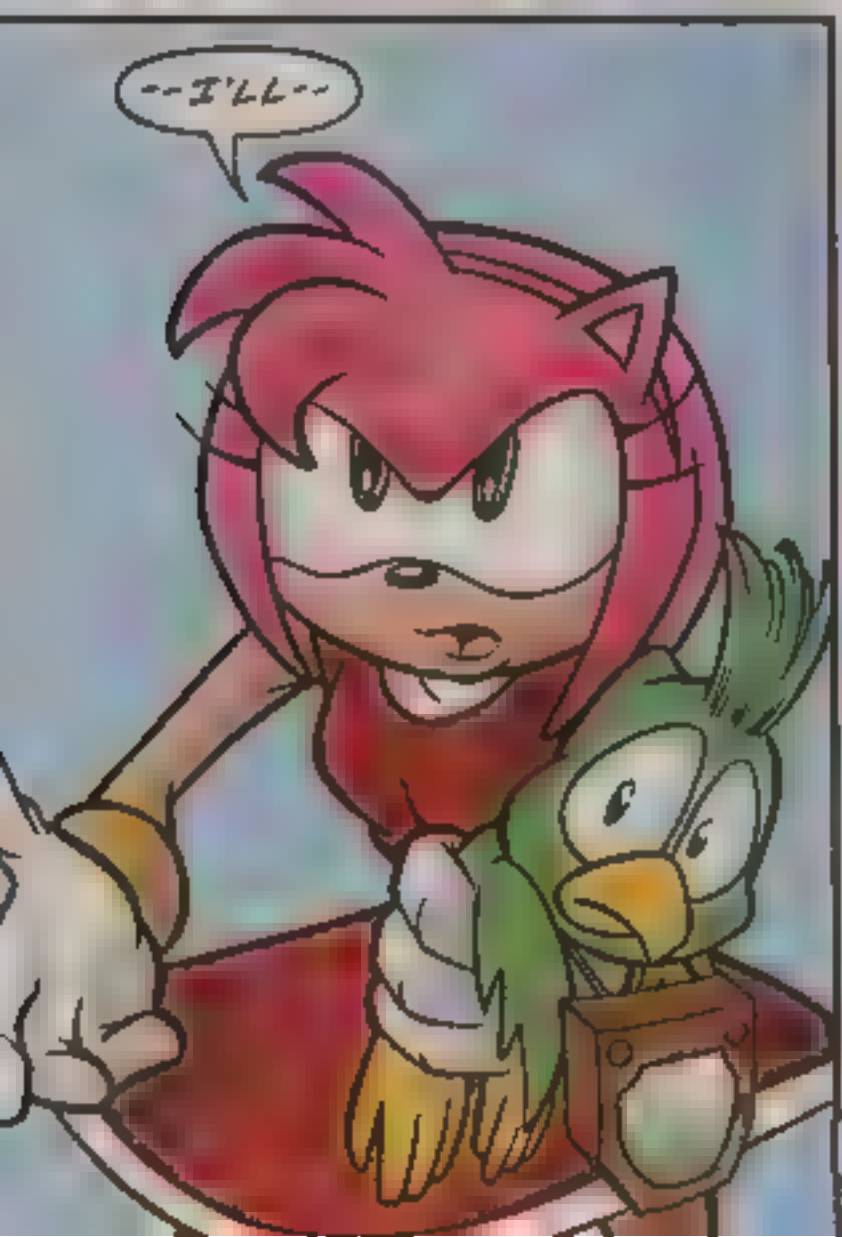
SH-ZARK
SH-ZARK
WHAT'S GOING ON? THAT DEFENSE LESS CREATURE'S BEING SHOT AT--
"--BY A REALLY MEAN MACHINE!"
SHIKEN
WATCH IT! WATCH IT!
AAAAAAA...
KONK!
2

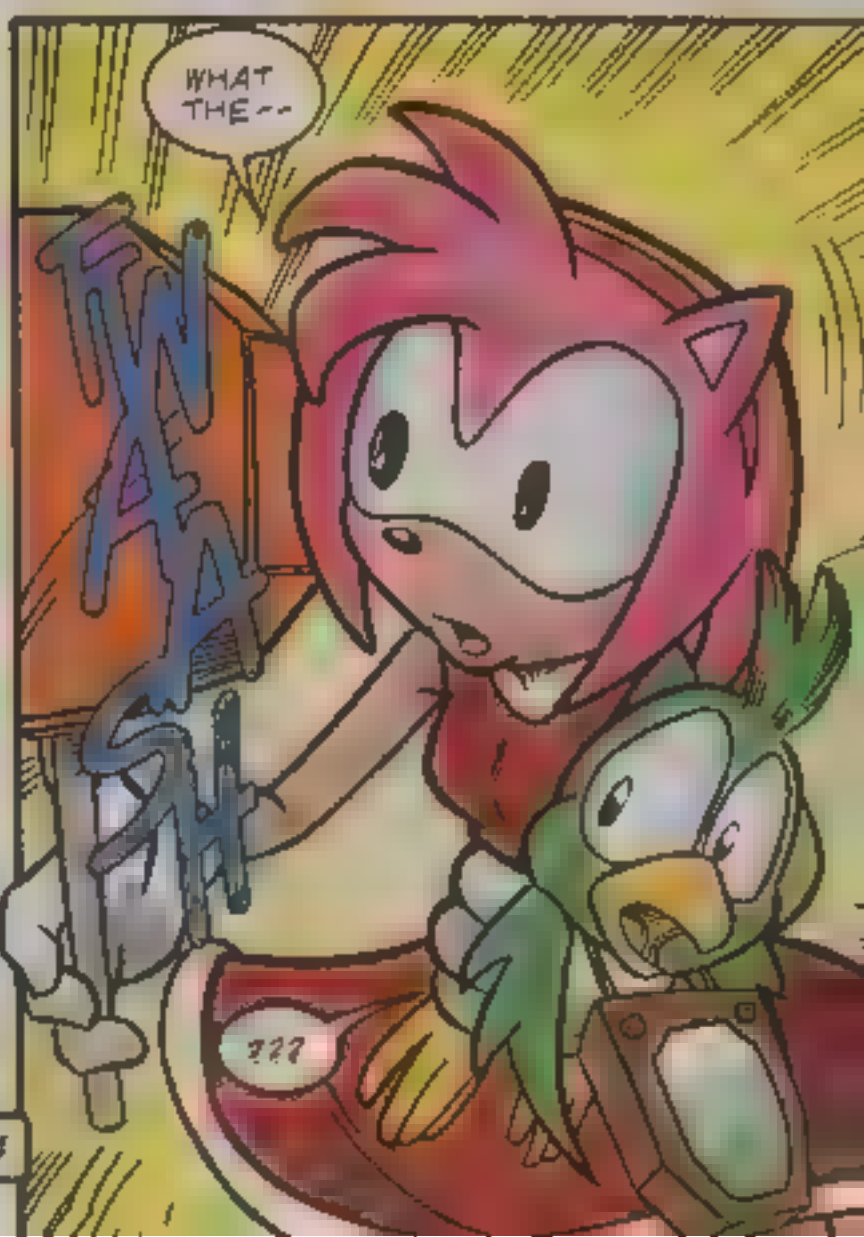

Ow! YOU SHOULD WATCH WHERE YOU'RE GOING, BUDDY!
HEY, ARE YOU ALL RIGHT? YOU LOOK KINDA HURT
HEY YOU BIG LUG--DON'T YOUR MAKER TEACH YOU MANNERS?
YIKES! YOU ALMOST RAN ME OVER, YOU CREEP--!
I GUESS NOT!
KLAMP
--BUT I'M NOT ABOUT TO LET YOU HURT THIS POOR BIRDY ANY WORSE THAN YOU ALREADY HAVE!
OH, NO! LET'S GET OUT OF HERE!
HE MUST BE ONE OF EGGMAN'S ROBOTS! HE MUST HAVE CAPTURED YOU AND SOMEHOW YOU GOT AWAY, RIGHT?


DON T WORRY I LL PROTECT YOU!
I'LL DO MY BEST TO KEEP US BOTH FROM HARM. I LL STAND BY YOU ALL THE WAY!


NOW STAY BACK!


OR I . . . .

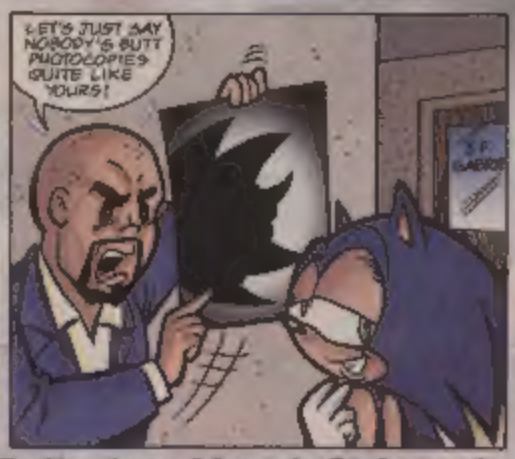

--I'LL--


WHAT THE--
FLASH
???

FW-BASH
I DID IT BIRDY-FR-END--YOU'RE SAFE NOW
OH NO!
IT'S ANOTHER OF THOSE ROTTEN ROBOTS!
OH, WELL... THE MORE THE-
KLANG
--MERRIER?
5

HEY WATCH IT BOLT BRAIN LET ME DOWN! LET ME GO!
KLAMP
NOW THERE ARE TWO OF THEM-- BOTH GRABBING HOLD OF ME
BUT WHERE ARE THEY TAKING ME?
!!!
WHY HAS AMY BEEN KIDNAPPED? IS HER GOOSE COOKED? WHO'S BEHIND THESE MYSTERIOUS BOTS? WILL HER NEW BIRDY-FRIEND BE ABLE TO LEND HER AID? AMY'S ADVENTURE CONTINUES IN SONIC SUPER SPECIAL #13--DON'T MISS IT

SONIC-GRAMS



OFF PANEL **by Gallagher, Manak & Amash**

THIS JUST IN!

Welcome to the third installment of our adaptation of 'SONIC ADVENTURE!' As mentioned last issue, we had a dandy time putting this book together (and we don't mean that in just the good way, you know)! But it was fun.... a labor of love, if you will. Again, we ask for your comments as to how well you think we did combining the two storylines. Some of the problems we had, for example, had to do with the fact that: 1) Sonic had longer quills and green eyes, 2) Amy Rose was now a teenager, 3) Dr. Robotnik looked like Eggman from the Japanese version, 4) the supporting characters (i.e. Princess Sally, Antoine, etc.) did not exist in the game, 5) the characters were interacting with regular human beings in a New York-like setting, and so on and so on. The first three were easy. We already had the story to SONIC #71 figured out and were in the middle of drawing it when it was decided that all licensees had to change Sonic's look. That included us. No problem. We just had Sonic look different in the opening page of that issue and had the blast be the reason for the change. RoboRobotnik was making a comeback in issue #75 so, again, it was easy to tweak the storyline so he would download his programming into Dr. Robotnik's new body (and look). Amy was tricky in that we had to come up with a reason why she aged and how she acquired her new powers. That became the focus of last issue's main story. We'll talk about the other dilemmas in the next "This just In!" That's it for this month, so until then...

Catch you on the flip side!

J.F. GABRIE
EDITOR / ART DIRECTOR

Note: Due to the overwhelming amount of e-mail and snail mail, it is impossible for us to reply personally to each and every message. However, your opinions are important to us and each message will be read. Also, due to space limitations, some correspondence may be edited. Thanks for understanding!

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Footnote References:

"CITY OF DREAMS"

1) See the last two issues.

"ALL YOU NEED IS A BIT OF CHAOS"

1) The same piece that Froggy encountered in SONIC THEHEDGEHOG #79.

2) SONIC & KNUCKLES Special #1.

COMING ATTRACTIONS

Next Month: THE OFFICIAL GAME ADAPTATION OF THE NEW SEGA DREAMCAST'S "SONIC ADVENTURE" CONTINUES! In the first story, Sonic plays hero in the city of Station Square and squares off against Chaos 0! Story by Bollers with breakdowns by Spaz & Fry and art by Ribeiro & Pepoy. The second story stars Knuckles as he witnesses Chaos' origin in the Mystic Ruins! Story & Art by Penders, Butler and Eklund. Also included, a solo story with E-102 Gamma called "Crossed Circuits!" All this in the next exciting issue of SONIC THE HEDGEHOG!

SONIC THE HEDGEHOG #82 on sale late February 2000!

Hey, Kids!

It's that time of year again when the legal necessities have to see print!

Come back next month when we check out your comments for

SONIC THE HEDGEHOG #77 and **KNUCKLES THE ECHIDNA #30.**

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Alpharetta, GA

Caleb Zarn
(age 9)
Reston, MB
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Tia Wheeler
Jamaica Plains, MA

Myles Haren
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